

Seen Tracking and User Presence Checking

We use a combination of commands for Seen Tracking and Presence checking. This way we have verification of what is happening and where people are on the server.

Each section will explain a specific command we have.

Last Seen / Iseen

Command format	<code>!lseen <userid, username or mention></code> BCFG
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Iseen (last seen) is cog by [Fox-V3 Cogs](#).

It has a single simple use which is to determine when a user last was seen on the server. They don't have to chat to be seen by this particular cog, it tracks actual online status in realtime and reports it back when requested.

seen

Note: use / commands for this function, as there are multiple fields and the in discord dialog helps you pick the right ones

Command format BCFG	Command does
<code>/seen member [show_details] <member></code>	looks up member
<code>/seen board ["members" "roles" "channels" "categories" "guilds" "users"=members]</code>	Shows a Seen Board with Members
<code>/seen hackmember <user></code>	Check when a old member was last active! (you can substitute member for user in this command)

Many of the functions here have extended uses which have been omitted to keep the table clean

[seen](#) is a cog by [AAA3A Cogs](#) which has a far more complex data set and functions. Because it takes more information and has more complex uses we use this primarily as a backup when Iseen isn't working well.

Revision #5

Created 2025-11-13 02:37:54 UTC by Underestimated

Updated 2025-11-13 02:43:51 UTC by Underestimated